**Frequently Asked Questions**

https://www.e-sword.net/mac/faq.htm

**How do I install the MAC copy of the e-Sword premium module I previously purchased?**

All you need to install your e-Sword X module at no additional cost is to enter your Email address and "Product Key" you received when you purchased the module for use with e-Sword. If you do not have that information, just click on the "Recover Product Key" button on the dialog that prompts for this information.

**Do I need to be "online" to use e-Sword X?**

No. E-Sword X is an "offline" app. An Internet connection is only needed for downloading the app itself, and any additional modules you wish to install.

**Will e-Sword X work on any Mac model?**

No. Only Mac models running at least OS X 10.11 El Capitan which is available for all generations of Mac built from 2008/2009.

**How do you use e-Sword X?**

Check out the online Help file here:   
<https://www.e-sword.net/mac/help.htm>

Kevin Purcell has created a great online demo you can view here:   
<https://www.youtube.com/watch?v=R3kL_uGrWcI&feature=youtu.be>

**How do I make my own modules for e-Sword X?**

There is a lot to it, but hopefully we can make it easy for you. The following steps should assist you in this endeavor:

**STEP #1 — e-Sword.** You need to have a PC with e-Sword 11.0 installed on it. You can download that from here: <https://www.e-sword.net/downloads.html>

**STEP #2 — Content.** There are thousands of user-made modules already available for e-Sword which can easily be converted for e-Sword X. Join the e-Sword User Group where you can find what you are looking for, or if it doesn't already exist there are also tools by which you can create them! The e-Sword User Group is here: <http://www.biblesupport.com/>

**STEP #3 — Convert.** After you have downloaded the e-Sword module(s) you wish to convert for use in e-Sword X you will need to run them through the e-Sword PC to Apple User Module Conversion Utility. You can download that from here: <https://www.e-sword.net/extras.html>

**STEP #4 — Transfer.** The final step is to move the new module(s) onto your Mac. Select "Import" under the e-Sword X "File" menu item to do so.

**STEP #5 — Restart.** To load the new module(s) you will need to restart e-Sword X if it is already running.